

Introduction to Machine Learning Applications

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Lecture-9

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Today's agenda

- Overview of Modeling
- Accuracy metrics

Announcements

- Homework-3 due tonight 11:59 pm ET via LMS

Modeling

What is a model?

- Mathematical representation of a real-world process.
- In other words, description of a system using mathematical concepts.
- Three different types of models can be built:
 - Supervised learning
 - Unsupervised learning
 - Semi-supervised learning

Definition of Classification

Given a collection of records (training set)

- Each record is by characterized by a tuple (x,y) , where x is the attribute set and y is the class label

 - # x : attribute, predictor, independent variable, input

 - # y : class, response, dependent variable, output

Task:

- Learn a model that maps each attribute set x into one of the predefined class labels y

Example -- Classification tasks

Task	Attribute set, x	Class label, y
Categorizing email messages	Features extracted from email message header and content	spam or non-spam
Identifying tumor cells	Features extracted from MRI scans	malignant or benign cells
Cataloging galaxies	Features extracted from telescope images	Elliptical, spiral, or irregular-shaped galaxies

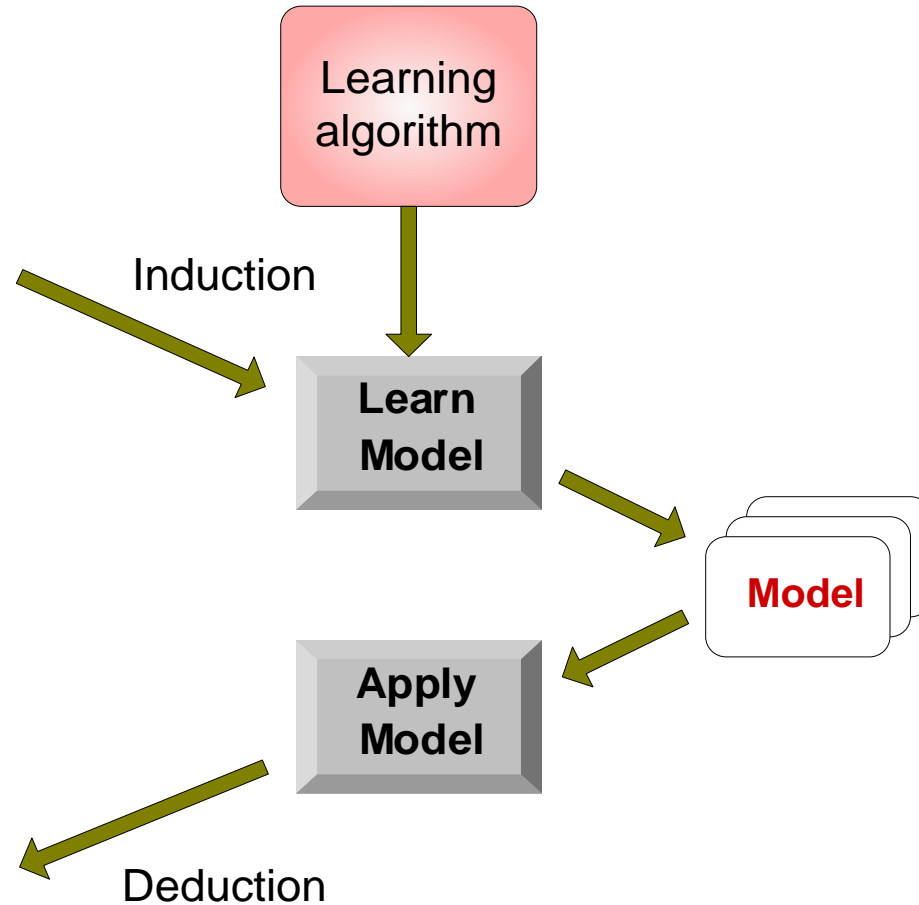
Classification model

Tid	Attrib1	Attrib2	Attrib3	Class
1	Yes	Large	125K	No
2	No	Medium	100K	No
3	No	Small	70K	No
4	Yes	Medium	120K	No
5	No	Large	95K	Yes
6	No	Medium	60K	No
7	Yes	Large	220K	No
8	No	Small	85K	Yes
9	No	Medium	75K	No
10	No	Small	90K	Yes

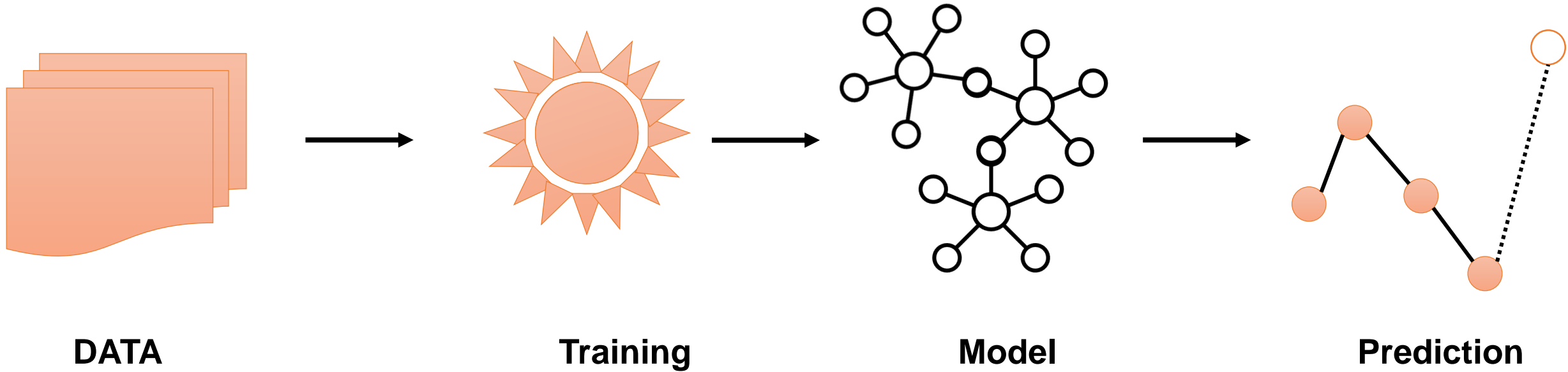
Training Set

Tid	Attrib1	Attrib2	Attrib3	Class
11	No	Small	55K	?
12	Yes	Medium	80K	?
13	Yes	Large	110K	?
14	No	Small	95K	?
15	No	Large	67K	?

Test Set



A standard learning pipeline

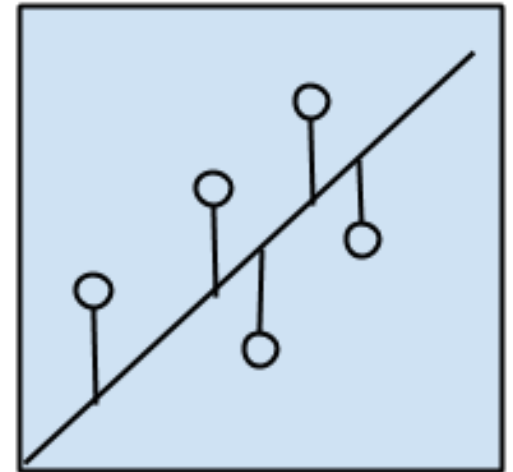


Classification Techniques

- Base Classifiers
 - Decision Tree based Methods
 - Rule-based Methods
 - Nearest-neighbor
 - Neural Networks
 - Deep Learning
 - Naïve Bayes and Bayesian Belief Networks
 - Support Vector Machines
- Ensemble Classifiers
 - Boosting, Bagging, Random Forests

Regression Algorithms

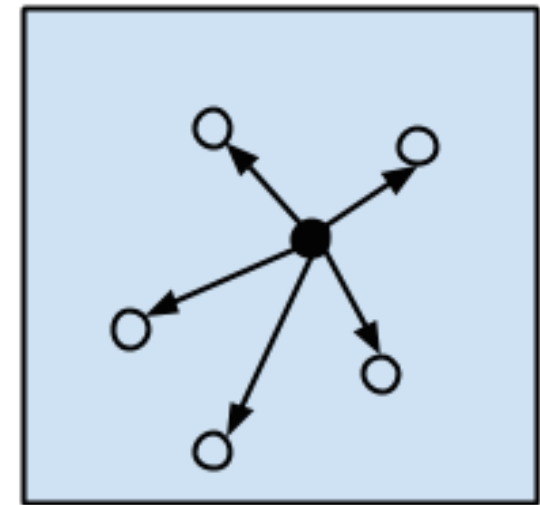
- Modeling the relationship between variables that are iteratively refined using a measure of error.
- Most popular regression algorithms are:
 - Ordinary least squares regression
 - Linear regression
 - Logistic regression
 - Multivariate adaptive regression splines
 - ...



Regression Algorithms

Instance-based algorithms

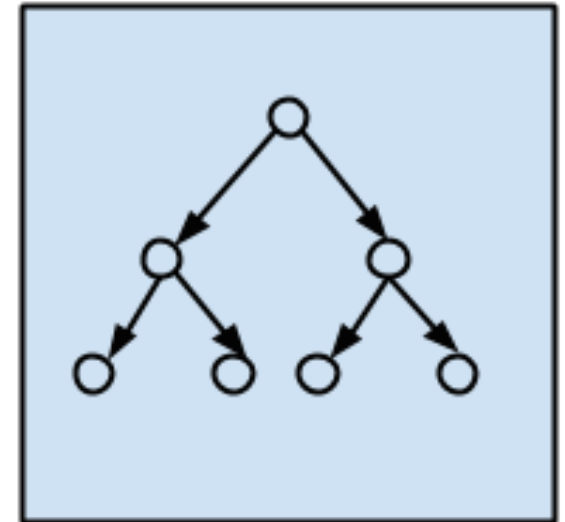
- This model is a decision problem with instances of training data that are deemed important or required to the model.
- Focus is put on the representation of the stored instances and similarity measures used between instances.
- Most popular instance-based algorithms are:
 - K-Nearest Neighbor (KNN)
 - Support Vector Machines (SVM)
 - Learning Vector Quantization
 - Self-Organizing Maps
 - ...



Instance-based
Algorithms

Decision Tree-based algorithms

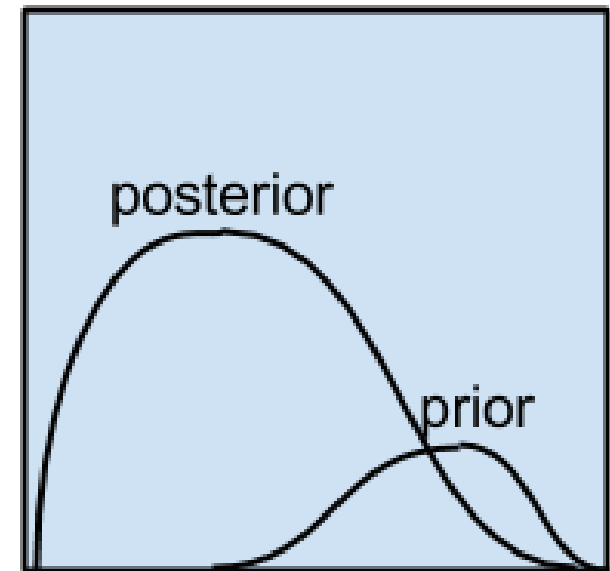
- These methods construct a model of decisions based on the actual values of attributes in the data.
- These decisions built are in the form of a tree.
- Most popular algorithms are:
 - Classification and Regression Tree
 - Conditional Decision Trees
 - ID3
 - C4.5 and C5.0
 - ...



Decision Tree
Algorithms

Bayesian Algorithms

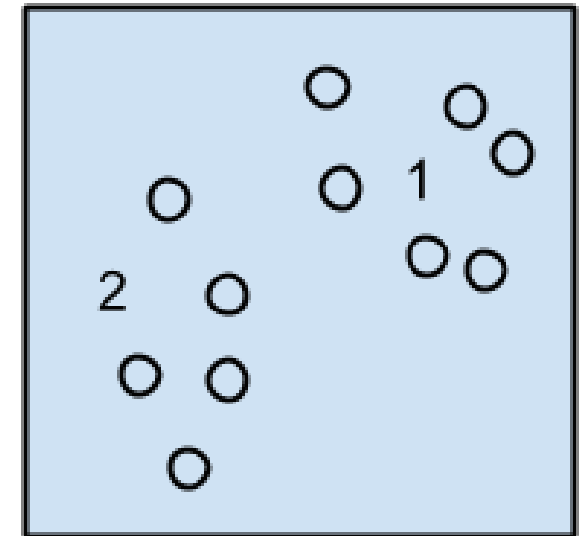
- Bayesian methods explicitly apply the Bayes Theorem for problems such as classification and regression.
- Bayes Theorem
- Most popular algorithms are:
 - Naïve Bayes
 - Gaussian Naïve bayes
 - Bayesian network
 - Bayesian belief network
 - ...



Bayesian Algorithms

Clustering Algorithms

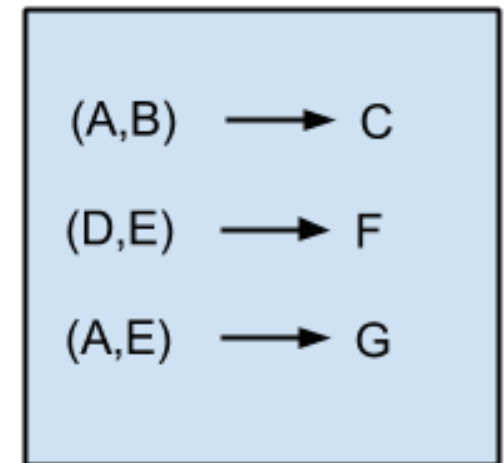
- These algorithms utilize the inherent structures in the data to organize them into various groups.
- Main goal is to find clusters that have high intra similarity and high inter similarity distances.
- Most popular clustering algorithms are:
 - K-Means
 - K-Medoids
 - Expectation Maximization
 - Hierarchical Clustering
 - ...



Clustering Algorithms

Association Rule Learning Algorithms

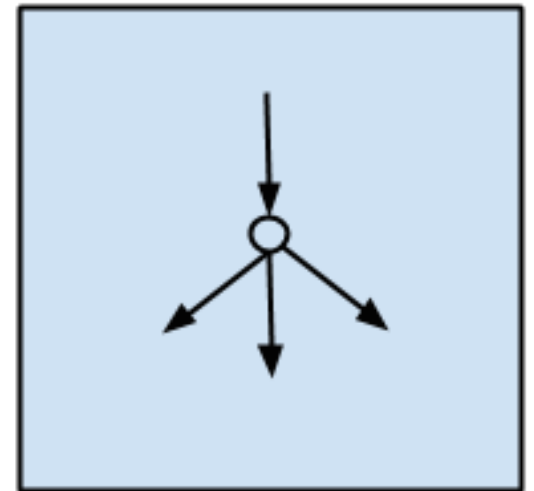
- These methods extract rules that best explain the observed relationships between variables in the data
- Most popular algorithms are:
 - Apriori
 - Eclat
 - FP-growth
 - ...



Association Rule
Learning Algorithms

Artificial Neural Network Algorithms

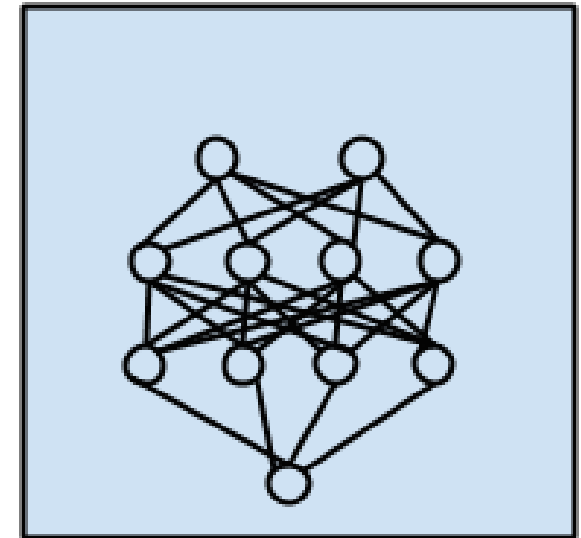
- Models that are inspired by the structure and function of biological neural networks.
- Most popular algorithms are:
 - Perceptron
 - Multilayer perceptron
 - Backpropagation
 - ...



Artificial Neural Network
Algorithms

Deep Learning Algorithms

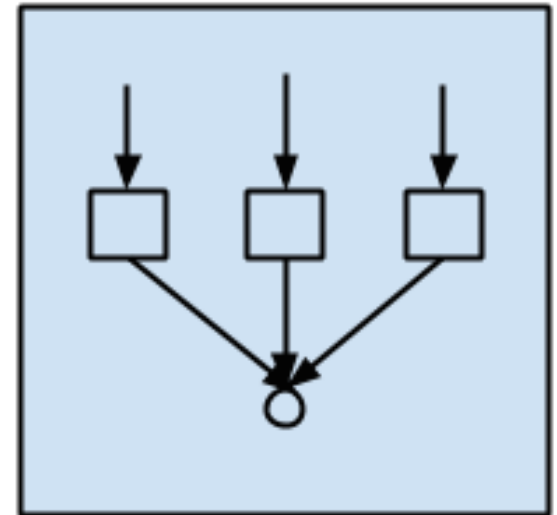
- Update to Artificial Neural Networks
- Main goal is to build a much larger and more complex neural networks.
- Most popular algorithms are:
 - Convolutional Neural Network (CNN)
 - Recurrent Neural Networks (RNNs)
 - Long Short-Term Memory Networks (LSTMs)
 - Deep Belief Networks (DBN)



Deep Learning
Algorithms

Ensemble Algorithms

- These are the models composed of multiple weaker models that are independently trained and the predictions are combined to make the overall prediction.
- Some of the popular algorithms are:
 - Boosting
 - Bootstrapped Aggregation
 - AdaBoost
 - Gradient Boosting Machines
 - Random Forest
 - ...



Ensemble Algorithms

How can we measure the quality of an ML model?

Confusion Matrix

- A table that is often used to describe the performance of a classification model on a set of test data.
- This allows the visualization of the algorithm's performance.

		Actual Class	
		Class = 1	Class = 0
Predicted Class	Class = 1	f_{11}	f_{10}
	Class = 0	f_{01}	f_{00}

		Actual Class	
		Class = 1	Class = 0
Predicted Class	Class = 1	f_{11}	f_{10}
	Class = 0	f_{01}	f_{00}

- f_{11} – True Positive
- f_{10} – False Positive – Type I error
- f_{01} – False Negative – Type II error
- f_{00} – True Negative

		Actual Class	
		Class = 1	Class = 0
Predicted Class	Class = 1	f_{11}	f_{10}
	Class = 0	f_{01}	f_{00}

- f_{11} – True Positive
- f_{10} – False Positive – Type I error
- f_{01} – False Negative – Type II error
- f_{00} – True Negative

$$Accuracy = \frac{(f_{11} + f_{00})}{(f_{11} + f_{10} + f_{01} + f_{00})}$$

		Actual Class	
		Class = 1	Class = 0
Predicted Class	Class = 1	10	5
	Class = 0	5	10

Compute the value of Accuracy?

How many are truly labeled = $10+10$

Total data points that you have: $10+10+5+5 = 30$

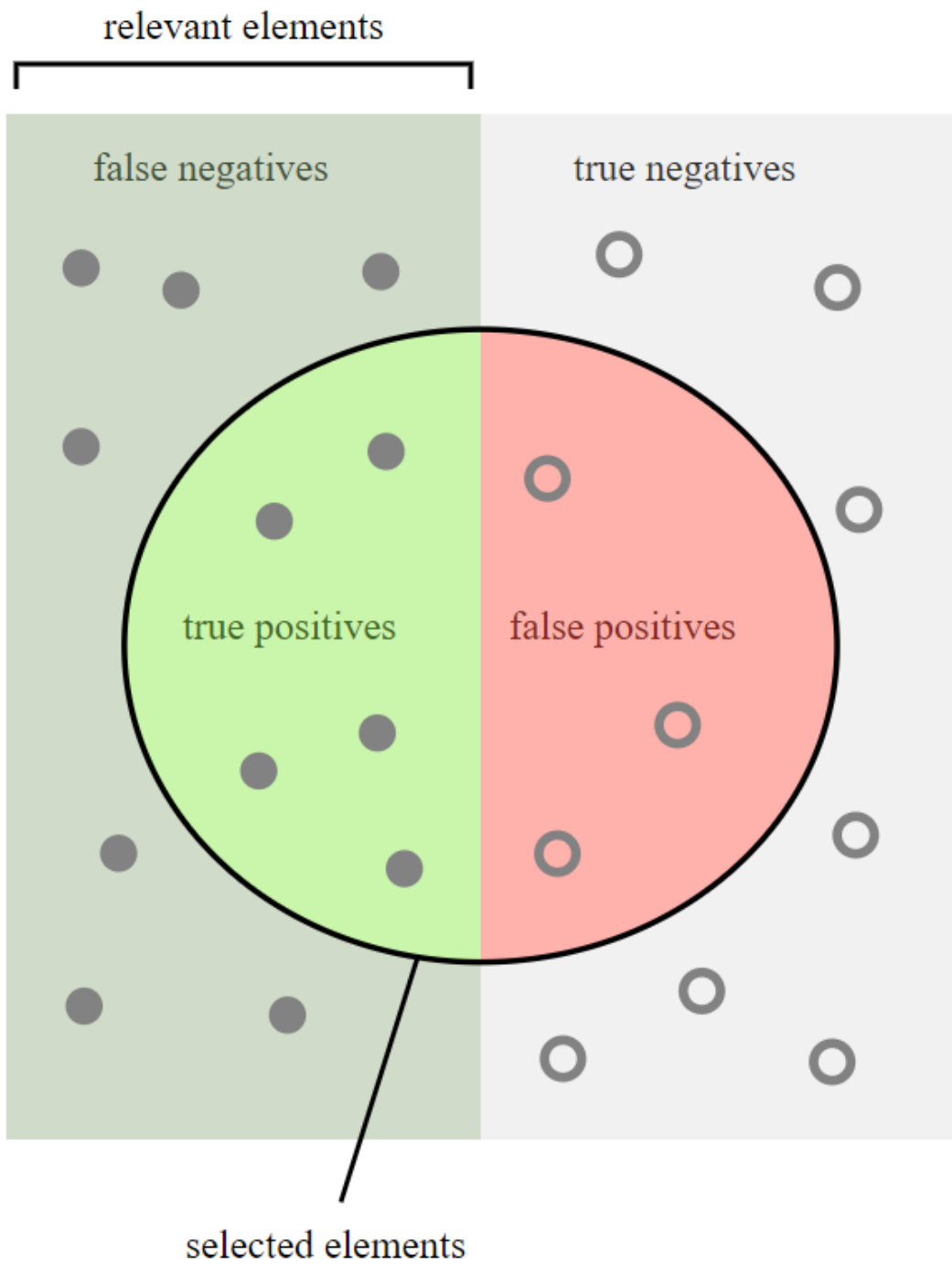
Accuracy = $20/30 = 2/3 = 66.67$

		Actual Class	
		Class = 1	Class = 0
Predicted Class	Class = 1	f_{11}	f_{10}
	Class = 0	f_{01}	f_{00}

- f_{11} – True Positive
- f_{10} – False Positive – Type I error
- f_{01} – False Negative – Type II error
- f_{00} – True Negative

Precision: How many selected items are relevant?

Recall: How many relevant items are selected?



How many selected items are relevant?

Precision =



How many relevant items are selected?

Recall =



Precision

How many selected items are relevant?

$$Precision = \frac{|\{relevant\ documents\} \cap \{retrieved\ documents\}|}{|\{retrieved\ documents\}|}$$

$$Precision = \frac{f_{11}}{(f_{10} + f_{11})}$$

Recall

How many relevant items are selected?

$$\text{Recall} = \frac{|\{\text{relevant documents}\} \cap \{\text{retrieved documents}\}|}{|\{\text{relevant documents}\}|}$$

$$\text{Recall} = \frac{f_{11}}{(f_{01} + f_{11})}$$

F-measure

Better measure that considers the harmonic mean of *precision* and *recall*

$$f - \text{measure} = \frac{2 * (\text{precision} * \text{recall})}{(\text{precision} + \text{recall})}$$

$$f1\text{score} = \frac{2 * \text{precision} * \text{recall}}{(\text{precision} + \text{recall})}$$

Compute precision, recall and f-measure

$$tp = 8$$

$$fp = 4$$

$$fn = 2$$

$$tn = 6$$

		Actual Class	
		True	False
Predicted class	True	8	4
	False	2	6

$$\text{Precision} = tp/(tp+fp) = 8/(8+4) = 8/12$$

$$\text{Recall} = 8/(8+2) = 8/10$$

$$\text{F-score} = (2 * \text{precision} * \text{recall}) / (\text{precision} + \text{recall}) = (2 * 8 * 8/120) / (8/10 + 8/12) =$$

Sensitivity

Also considered as the True positive rate or equivalent to recall

$$\textit{Sensitivity} = \frac{|\{\textit{relevant documents}\} \cap \{\textit{retrieved documents}\}|}{|\{\textit{relevant documents}\}|}$$

Specificity

Also known as True Negative Rate (actual negatives that are correctly identified)

$$\textit{Specificity} = \frac{\textit{True Negative}}{(\textit{True Negative} + \textit{False Positive})}$$

$$\textit{Specificity} = \frac{f_{00}}{(f_{00} + f_{10})}$$

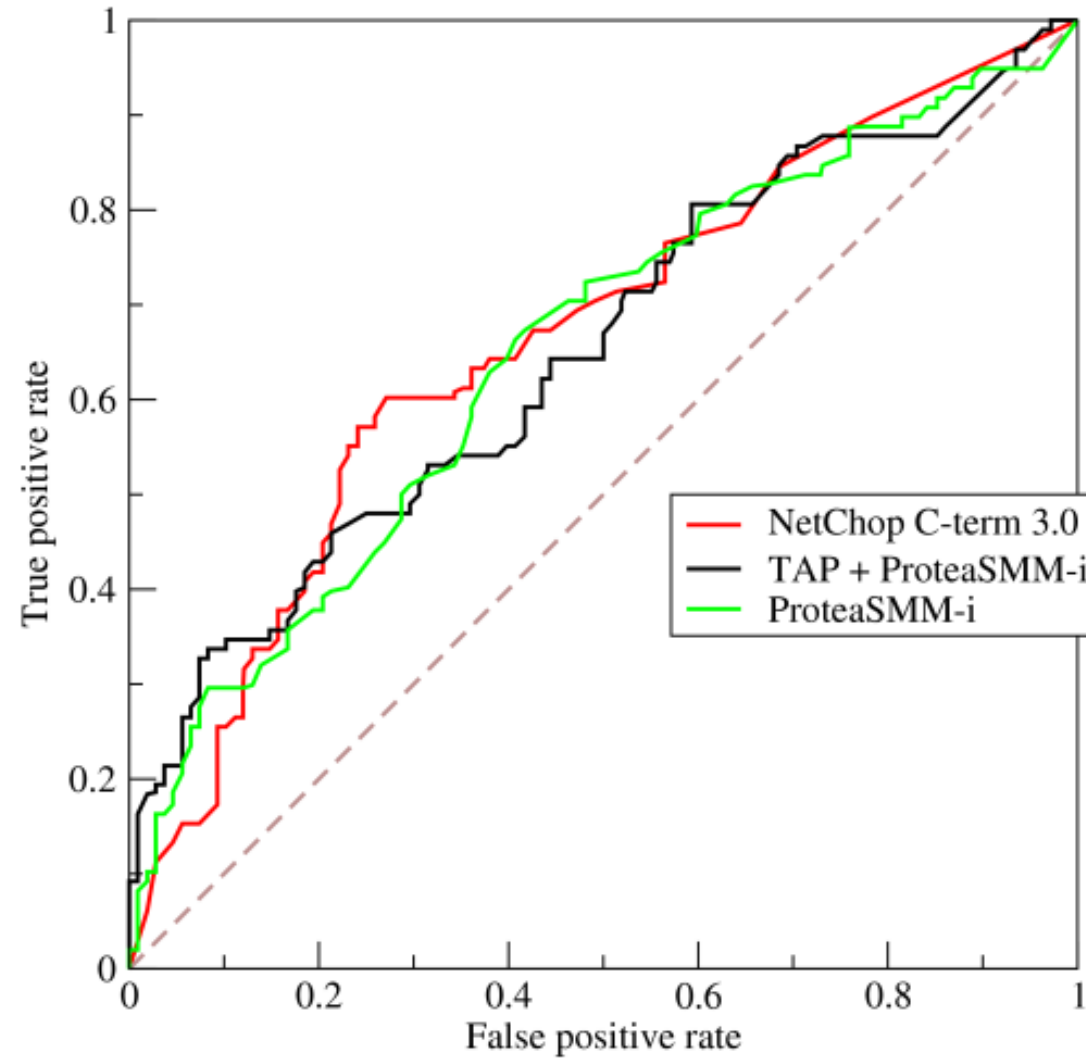
ROC curve

- Receiver operating characteristic curve
- Created by plotting True-positive rate vs False positive rate

$$\textit{FalsePositiveRate} = \frac{\textit{False Positive}}{(\textit{True Negative} + \textit{False Positive})}$$

$$\textit{TruePositiveRate} = \frac{\textit{True Positive}}{(\textit{False Negative} + \textit{True Positive})}$$

ROC curve – Example



Class Exercises

		Actual Class	
		Cat (true)	~Cat (false)
Predicted Class	Cat (true)	5	2
	~Cat (false)	3	3

- Compute

- Accuracy
- Precision,
- Recall,
- f-measure,
- Specificity
- False positive rate

$$\text{Accuracy} = (5+3)/13$$

$$T_p = 5$$

$$F_p = 2$$

$$F_n = 3$$

$$F_n = 3$$

$$\text{Precision} = (5/5+2)$$

$$\text{Recall} = 5/(5+3)$$

$$\text{F-measure} = \frac{2 * p * r}{(p+r)}$$

$$\text{Accuracy} = \frac{TP + TN}{\# \text{Total}} = \frac{5 + 3}{5 + 2 + 3 + 3} = \frac{8}{13} = 61.53\%$$

$$\text{Precision} = \frac{TP}{TP + FP} = \frac{5}{5 + 2} = \frac{5}{7} = 71.42\%$$

$$\text{Recall} = \frac{TP}{TP + FN} = \frac{5}{5 + 3} = \frac{5}{8} = 62.5\%$$

$$\begin{aligned} \text{fScore} &= \frac{2 \times \text{Pre} \times \text{Rec}}{(\text{Pre} + \text{Rec})} = \frac{2 \times \frac{5}{7} \times \frac{5}{8}}{\left(\frac{5}{7} + \frac{5}{8}\right)} \\ &= \left(\frac{25}{28}\right) / \left(5 \times \left[\frac{15}{56}\right]\right) \\ &= \frac{25}{28} * \frac{56}{8 \times 15} = \frac{2}{3} = 66.7\% \end{aligned}$$

$$\text{Specificity} = \frac{TN}{TN + FP} = \frac{3}{3 + 2} = \frac{3}{5} = 60\%$$

$$\text{FPR} = \frac{FP}{FP + TN} = \frac{2}{2 + 3} = \frac{2}{5} = 40\%$$

k -fold Cross-validation

- Resampling procedure to evaluate machine learning models on a given data sample.
- The parameter k refers to the number of groups that a given data sample is to be split into.
- If $k=10$, it is 10-fold cross-validation where the sample data is divided into 10 groups.

k -fold Cross-validation

- > Shuffle the dataset (better)
- > Split the dataset into k disjoint groups
- > For each unique group:
 - > Take the group as a hold out or test (validation) data set
 - > Take the remaining groups as a training data set
 - > Fit a model on the training set and evaluate it on the test set
 - > Record the evaluation score
- > Find the mean of all the sample of model evaluation scores

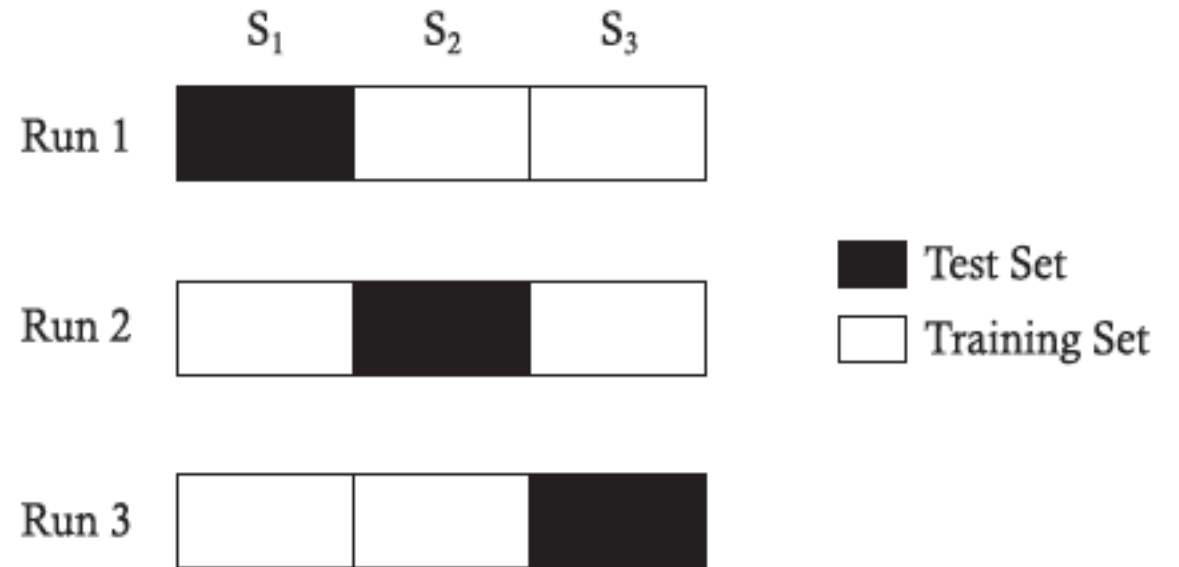
k -fold Cross-validation

[1, 2, 3, 4, 5, 6]

Fold1: [5, 3]

Fold2: [1, 6]

Fold3: [2,4]



Model1: Trained on Fold2 + Fold3, Tested on Fold1

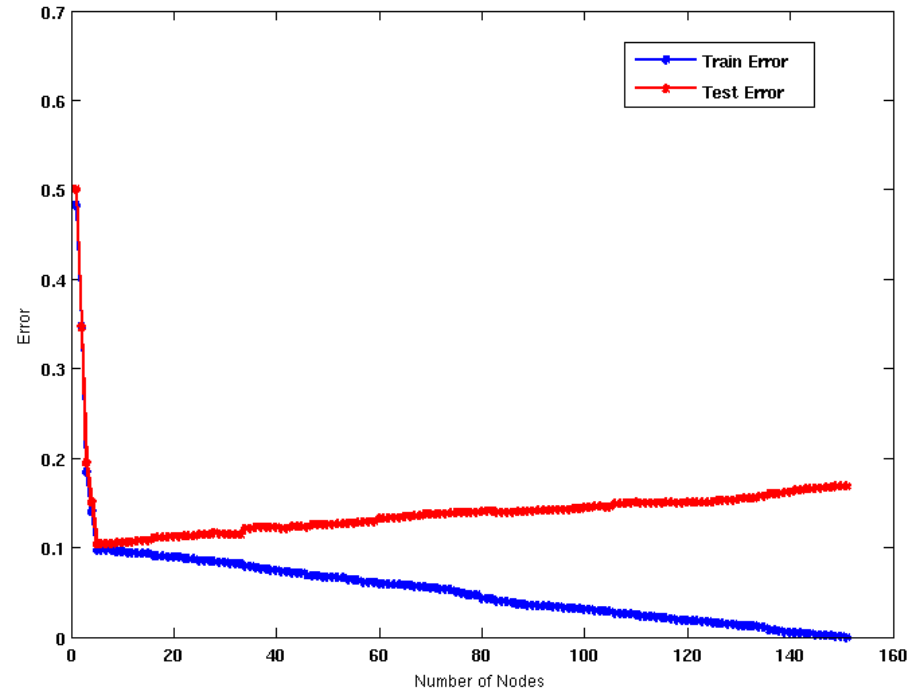
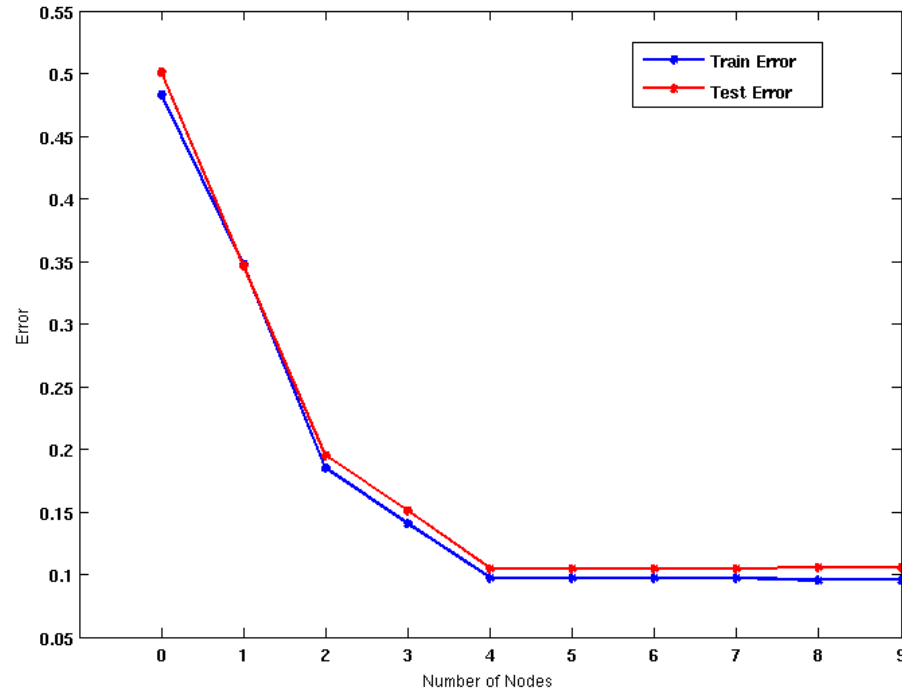
Model2: Trained on Fold1 + Fold3, Tested on Fold2

Model3: Trained on Fold1 + Fold2, Tested on Fold3

Example

- Given a set of data points – {a, b, c, d, e, f, g, h}
 - Perform 4-fold cross validation
 - Explain it in your own terms – what are the folds and how do you use them?

Model Overfitting & Underfitting



Underfitting: when model is too simple, both training and test errors are large

Overfitting: when model is too complex, training error is small but test error is large

